



MODULE DESCRIPTION FORM

Module Information معلومات المادة الدر اسية						
Module Title	Mobile Application Development		Module Delivery			
Module Type		Core		⊠ Theory		
Module Code	CST212			□ Lecture □ Lab		
ECTS Credits		choose		☐ ☐ Tutorial ─		
SWL (hr/sem)		٣٦				
Module Level		۲	Semester of	f Delivery	۲	
Administering Department			College	Computer Systems Department		
Module Leader	Sura Saad Bas	her	e-mail	bashersura@ntu.edu.iq		
Module Leader's Acad. Title		assistant teacher	Module Le	Module Leader's Qualification Master's in Comp Science		
Module Tutor	Module Tutor		e-mail	i		
Peer Reviewer Name			e-mail	E-mail		
Scientific Committee Approval Date		09/04/2024	Version Nu	mber 1.0		

Relation with other Modules					
العالقة مع المواد الدراسية األخرى					
Prerequisite module	None	Semester			
Co-requisites module	None	Semester			





Module Aims, Learning Outcomes and Indicative Contents					
Module Aims	Mobile phone applications obtain some personal data about customers, including e-mail, social media accounts, name, contact numbers, and geographic location. All of this data is considered information that contributes to improving and targeting the category to launch the appropriate product for each specific category.				
Module Learning Outcomes	 For applications that are small computer desktops for your phone or tablet. Such as a tablet that helps in completing tasks. B Most applications are in the user cart. The application is designed to work well on the small screen of a device. Applications must be represented through an icon on a device screen. 				
Indicative Contents	Interface design is one of the most important issues in mobile application development. Mobile phone users often suffer from poor interface design which thus seriously hampers the usability of those mobile applications. The main challenge in mobile app interface design is the unique features of these devices, such as small screen size, resolution, and inefficient data entry methods. Therefore, there is an urgent need for theoretical frameworks or guidelines for designing effective and user-friendly interfaces for mobile applications. Based on a comprehensive review of application development processes, this research presents a new framework for designing effective mobile interfaces. This framework consists of four main components, namely information presentation, data entry methods, mobile phone users, and context.				





Learning and Teaching Strategies				
Strategies	Explaining the scientific material to students in detail. 2- Students' participation in solving problems 3- Discussion and dialogue about vocabulary related to the topic			

Student Workload (SWL)					
Structured SWL (h/sem)36Structured SWL (h/w)3					
Unstructured SWL (h/sem)	0 Unstructured SWL (h/w)		0		
Total SWL (h/sem)	36				





Module Evaluation نوييم المادة الدراسية						
Time/Nu Weight (Marks) Week Due Relevant Learnin mber Outcome						
	Quizzes	30 S	20% (20)		LO #1, 2, 5 and 6	
Formative assessment	Assignments	1.30 H	20% (20)		LO # 2, 4, 5and 6	
Summative assessment	Midterm Exam	2hr	10% (10)		LO # 1-8	
assessment	Final Exam	3hr	50% (50)		All	
Total assessment			100% (100 Marks)			

Delivery Plan (Weekly Syllabus)							
	المنهاج األسبوعي النظري						
	Material Covered						
Week Y-1							
	مقدمة واجهات الاستخدام الرسوميةً GRAPHICAL USER INTERFACES						
	تصاميم الويب المتأقلمة RESPONSIVE WEB DESIGNS						
	تقنية JQUERY MOBILE						
	كيفيةاستخدام JQUERY MOBILE						
	الأدوار الوظيفية المعرّفة مسبقا في JQUERY MOBILE						
	JQUERY MOBILE						
Week ^٤ -۳	BOOTSTRAP						
	BOOTSTRAP نظام العرض الشبكي في						
	BOOTSTRAP في class القيم المعرّفة مسبقا للواصفة						
	BOOTSTRAP الملائمة						
Week ^٦ -°	مفهوم CORS طلبات في AJAX						
Week \V	أراب أنهُ CORSمقدّمة على المخدّم والزّبون و تفعيل الما باتُ PLIONIEC A D						
Week ' ·- ·	أساسياتُ PHONEGAP تدينة PLIONEGAP						
	مقدمة PHONEGAP ادمه تنتنبة DLIONECAR						
	اهي تقنيةَ PHONEGAP البدء بالعمل تثبيت PHONEGAP نُسرتطبيقات HONEGAP إالهو اتف المحمولة الذكيةً ختبار تطبيقات PHONEGAP الأجهزة المحمولة						





	ملحوظات بشأن خدمة النشر PHONEGAP BUILD
	ملفات XML الخاصة
	تقنيات الطابعات الحبرية طابعات الليزر الراسم البياني الكاميرات الرقمية ومزاياه
	وحدات تخزين الرسوم والصور وتقنياتها
Week - 11	مقدمة
10	VIBRATION PLUG-IN إضافة التحكم بميزة الاهتزاز
	CAMERA PLUG-IN إضافة التحكم بالكامير ا
	BATTERY PLUG-IN إضافة قراءة حالة البطّارية
	DEVICE PLUG-INإضافة قراءة معلومات الجهاز
	CONTACTS PLUG-INإضافة سجل جهات الاتصال
	DEVICE MOTION PLUG-INإضافة التحسّس لحركة الجهاز
	GEOLOCATION PLUG-INإضافة قراءة معلومات الموضع الجغرافي للجهاز
	المزيد من الإضافات





Learning and Teaching Resources مصادر التعلم والبندريس				
		Available in the Library?		
Required Texts		NO		
Recommended Texts				
Websites				

Grading Scheme مخطط الدرجات





Group	Grade	Marks (%)	Definition
	A - Excellent	90 - 100	Outstanding Performance
a a	B - Very Good	80 - 89	Above average with some errors
Success Group (50 - 100)	C - Good	70 - 79	Sound work with notable errors
	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0-49)	F – Fail	(0-44)	Considerable amount of work required

Note: Marks Decimal places above or below 0.5 will be rounded to the higher or lower full mark (for example a mark of 54.5 will be rounded to 55, whereas a mark of 54.4 will be rounded to 54. The University has a policy NOT to condone "near-pass fails" so the only adjustment to marks awarded by the original marker(s) will be the automatic rounding outlined above.